

A preliminary Specification for the Collimation system of LHC

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Outline

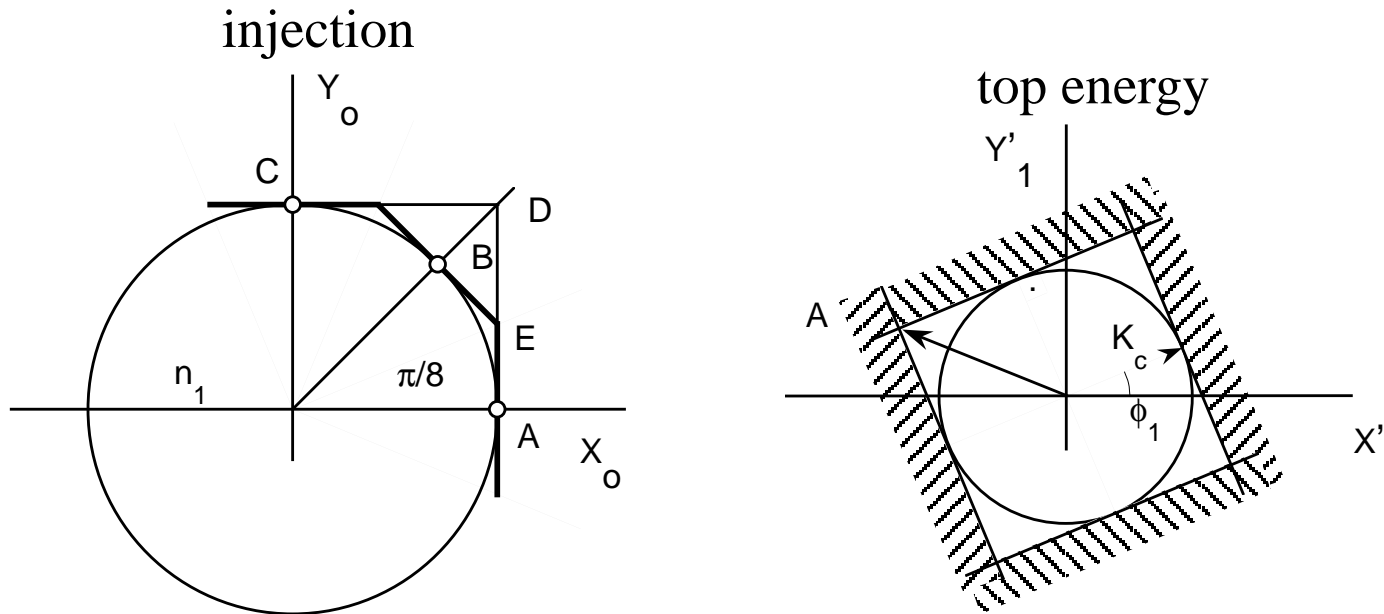
- Collimation of the beam halo (the primary goal of the system)
- Number and kinds of collimators
- Specification data (not exhaustive)
- Single pass losses and machine integrity
 - injection oscillations
 - injection kicker errors
 - dump kicker errors
- Strategical considerations

Needs and basic parameters

To protect the machine against beam losses, we need :

- β -collimation - never questioned
- δ_p -collimation
recurrently questioned, but mandatory (RF capture at injection, Longitudinal lifetime at top energy)
- primary and secondary collimators
(machine aperture : $10\sigma_\beta$ both arc@inj and low-beta@collision)
- transverse collimation location $n_1 < 7$, $n_2 < 8.5$ (normalised)
(see Ralph's talk)

Optics and scattering



$$n_1 = 7, n_2 = 8.2 \rightarrow K_c = \sqrt{n_2^2 - n_1^2} = 4.2$$

$$\Rightarrow A_{sec} = \sqrt{n_1^2 + 2K_c^2} = 9.2$$

Real case : 9.8 (optics not optimum, true scattering)

Table 1: Correlated phase advances μ_x and μ_y and $X - Y$ jaw orientations α_{Jaw} for three primary jaw orientations α and four scattering angles ϕ with $\mu_o = \cos^{-1}(n_1/n_2)$.

α	ϕ	μ_x	μ_y	α_{Jaw}	
0	0	μ_o	-	0	mom. coll.
0	π	$\pi - \mu_o$	-	0	mom. coll.
0	$\pi/2$	π	$3\pi/2$	μ_o	mom. coll.
0	$-\pi/2$	π	$3\pi/2$	$-\mu_o$	mom. coll.
$\pi/4$	$\pi/4$	μ_o	μ_o	$\pi/4$	
$\pi/4$	$5\pi/4$	$\pi - \mu_o$	$\pi - \mu_o$	$\pi/4$	
$\pi/4$	$3\pi/4$	$\pi - \mu_o$	$\pi + \mu_o$	$\pi/4$	
$\pi/4$	$-\pi/4$	$\pi + \mu_o$	$\pi - \mu_o$	$\pi/4$	
$\pi/2$	$\pi/2$	-	μ_o	$\pi/2$	
$\pi/2$	$-\pi/2$	-	$\pi - \mu_o$	$\pi/2$	
$\pi/2$	π	$\pi/2$	π	$\pi/2 - \mu_o$	
$\pi/2$	0	$\pi/2$	π	$\pi/2 + \mu_o$	

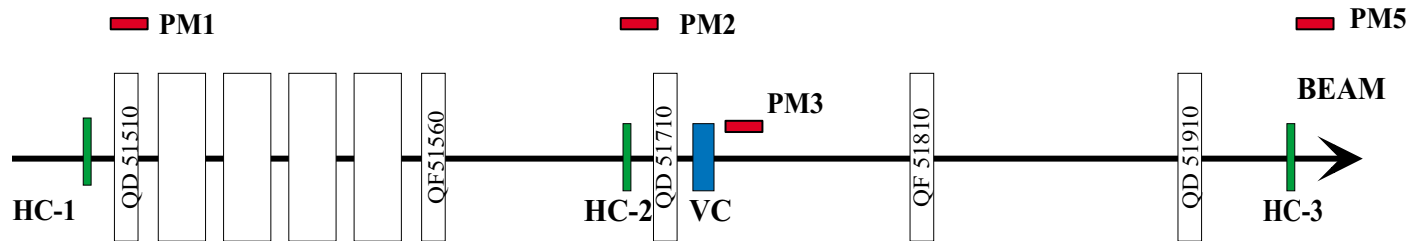
Real LHC optics: only an approximation of this perfect case

Efficiency as product of : tertiary flux/input flux
 (here old simulation, see Ralph's talk)
 and dilution of the tertiaries in the arc

Using: Primary collimator $n_1 = 6 \sigma_\beta$ and secondary $n_2 = 7 \sigma_\beta$

Energy	Ring aperture in σ_β			
	20	10	8	
	Inefficiency [1/m]			
.45 TeV	6×10^{-6}	3×10^{-5}	2×10^{-4}	
7 TeV	5×10^{-6}	2.5×10^{-5}	1×10^{-4}	
	Margin factor			<i>Loss case</i>
.45 TeV	120	25	3.5	3% off bucket at ramping
7 TeV	300	60	15	$\tau_{\text{beam}} = 40$ hrs

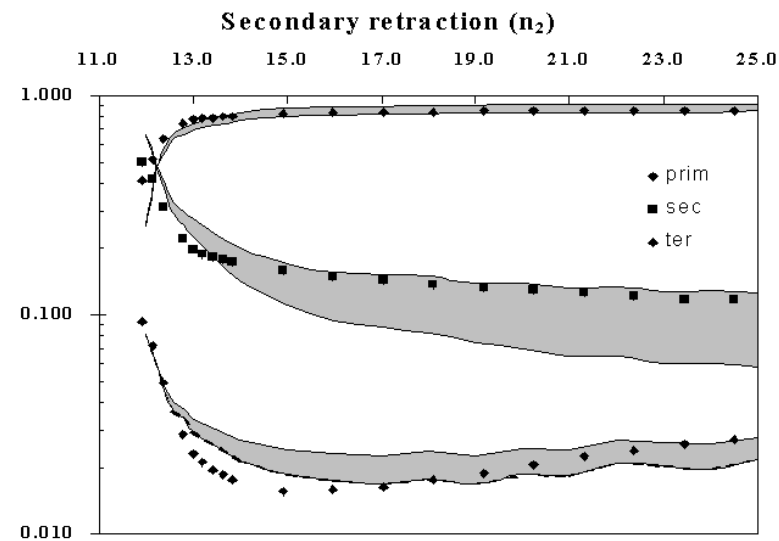
A collimation experiment at 120 GeV in the SPS



- Three horizontal collimators (HC-i) (PRIM-SEC-TER) + One vertical
- 120 GeV coasting beam made to diffuse with noise in a damper
- Measurement of the inelastic rates in all collimator with scintillators
- Fix $n_1 = 12$ (PRIM), $n_3 = 18$ (TER - Simulates a ring aperture limitation)
- Vary $n_2 = [12, 25]$ (SEC)
- Compare to K2 (+GEANT) simulations

Experiment at 120 GeV - Thesis of Nuria Catalan

- Dots : data , Grey areas : K2 simulation, $n_1 = 12$, $n_3 = 18$, $\epsilon_n = 3.75 \mu\text{m}$
- Multiturn effect clearly visible
- Worst relative difference data/simulation : 40%



Here: Efficiency without tertiary dilution is 1.5%

Mechanical tolerances

Based on old simulations (TT+JBJ)

but more systematic ones are going-on (Ralph Assmann)

Basic reference number: Relative normalised retraction PRIM/SEC

$$\Delta n = n_2 - n_1 \simeq 1 \quad \text{with} \quad \sigma_\beta \simeq 250 \mu\text{m} \quad (7\text{TeV}) \quad (1)$$

- mechanical+survey $\sim 150 \mu\text{m}$ r.m.s (Present offer)
→ a priori, no need of angular control, see Ralph's talk
- deformation under heat $\sim 30 \mu\text{m}$ max (spec.)
requires heat input, steady and transient, see below
- CO stability $\sim 20 \mu\text{m}$ rms (7 TeV) (spec.)

Kinds of collimators

- Low Z better (efficiency, energy density vs. impacting flux)
→ *OK for primary collimators: Al*
- Secondary ones must absorb → $Be, Al : 160 \text{ cm}, Cu : 60 \text{ cm}$ (4 abs. length)
compromise with mech. precision/simplicity → **Cu**
but strategy against destructive events need more work, see below
- Present choice :

PRIM :	Aluminium	20 cm
SEC :	Copper	50 cm
SINGLE PASS, inj+exp :	Copper (Al?)	100 cm
SINGLE PASS, dump :	Low Z	to be studied

Number of collimators per beam and total

Function	Prim	Sec	Single Pass	beams
β -coll.	4	16	-	2
δ_p -coll.	1	6	-	2
IP2,8-inj	-	-	2	2
IP1,5-exp	-	-	4	2
DUMP	-	-	2?	2
Total:	10	44	12 + 4?	-
Total tanks:	66 + 4?	(all kinds)		
Total motors:	132 + 8?	(all kinds)		

? : low-Z against dump failure, to be studied /decided

Steady power deposition - Momentum cleaning

Normalised to 3×10^9 protons/s captured in the insertion
 or : beam lifetime of $\tau_{\text{beam}} = 40$ hours ($\rightarrow \tau_{\mathcal{L}} < 20$ hours)
 (Target value of yellow book)

Collimator	Injection P [W]	Collision P [W]	
TCP1	0.45	3.2	
TCS1	19	606	($\tau_{\text{beam}} = 4$ hr \rightarrow 6 kW)
TCS2	14	158	
TCS3	13	160	
TCS4	3.8	69	
TCS5	3.0	51	
TCS6	1.2	24	

Open issue: What shall be the target value for τ_{beam} in collision?

At injection : $\tau_{\text{beam}} = 4$ hr OK

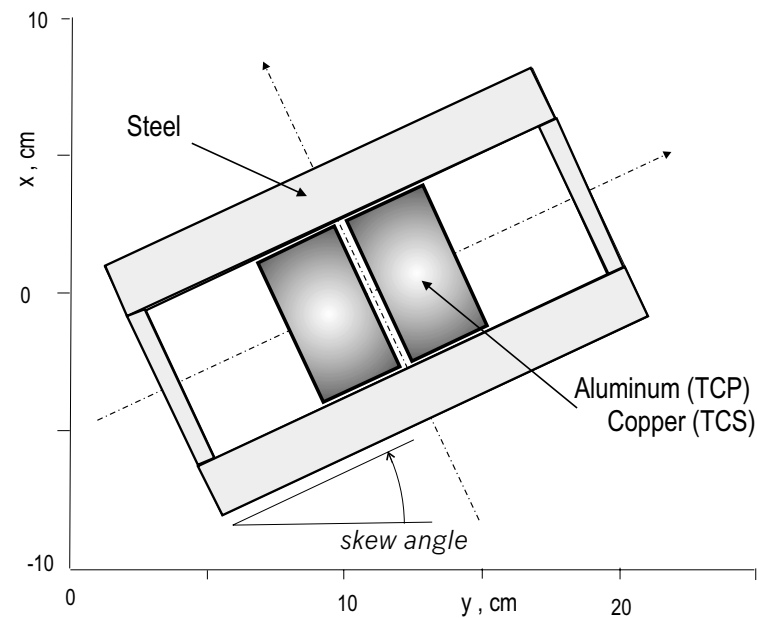
Power and energy deposition

- Energy and power maps studied by SL/AP and IHEP/Protvino (partly done, future is subject to approval of a new contract)
- Heat diffusion and extraction by EST, including thermal deformations (*deadline worries, to be clarified*)

Collective effects

- Need tapering - Need longer tanks ($\simeq 20$ cm), no major difficulty
- Request for longitudinal RF contact - More annoying
(unless distance to wall small enough - not yet quantified)

(cut view, beam orthogonal to drawing, drive/motor not shown)



Expected radiation doses per year

Input : $1/3$ of all injected beam lost at 7TeV in IR3 and IR7

$$\Rightarrow 10^{16} \text{ protons/yr}$$

	Dose[MGy/yr]
Jaws(max)	~ 110
Tanks(max)	~ 2
Motors	~ 0.1
BPMs	~ 1

Destruction limits - Based on simul. by Igor Baishev

Margin on destruction case : $\sim 30\%$

Number of bunches computed with 1 bunch $n_p = 1.05 \times 10^{11}$

Impact angle : $\pi/2$, straight on

	Copper	Aluminium	Beryllium
Nb of bunches	N_b^d	N_b^d	N_b^d
Injection	5	44	
Top	0.05	0.5	5
(Top, grazing/arc 0.4)		-	-

Single pass losses

- Injection oscillations
- mis-fire of injection kicker, TDI does the big job, supplemented by two 1m-long collimators (Cu,Al) in IR2,8
*kicker sweep error: 220 bunches on TDI,
 ≤ 4 on collimator.*
- mis-fire of dump kicker: *More difficult*

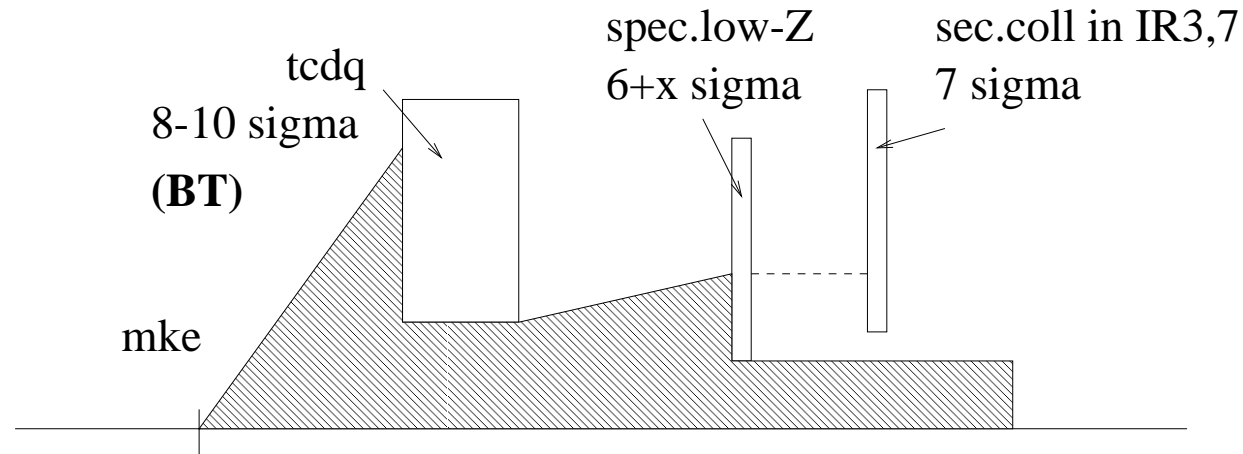
Injection oscillations

- Collimation in IR3 and IR7 cannot protect the ring from bad injections in IR2 and IR8 during the first turn
- 5 bunches out of 240 are destructive
- The TDI protects only from MKI errors (Vertical, one phase)
- *Need a deep collimation near the end of the transfer lines*
- Discussed at Chamonix 2001: *still under study*
 - Cut at $5+x \sigma_{\beta}$ H and V
 - At least two phases (0, $\pi/2$)

Recently opened issue: MKE module erratic trigger

More frequent than earlier expectations (\sim once per year)

Need to protect the secondary collimators (in addition to the arc)



- Density of the sprayed beam: $3-4 \text{ bunches}/\sigma_\beta \rightarrow$ kills everything except low-Z material
- Special low-Z absorbers (Be, ceramic) to be studied (IR6 and/or PRIM-V)
- Who shall study this new device (BI, BT?)
- How many do we need (1,2 per beam?), where to locate them

Strategical considerations - I

Considering dump erratic triggers

- *Either* : Replace some collimators (Al,Cu) by lower Z material
then compromise with
 - Performance, precision
 - Mechanical simplicity, reliability
- *Or* : Add a few low-Z absorbers, to protect the SEC-collimators

Requires

- BT, BI, AP coordination
- Fix a boundary between BT- and BI-like absorbers/collimators

Strategical considerations - II

Destructive effects are possible with small fractional losses

Collimation is not a marginal system (unlike in former machines)

- Uncontrolled operation can be destructive
- Collimators alone cannot grant good and safe operation
- Defining adequate Protocols of operation is an outstanding task
Many (all?) groups must be involved

Status of the functional specification

- **What is done :**
 - Collimation theory, Optics, Insertion layout
 - Quench limits, Efficiency calculation
- **What is partly done :**
 - Robustness studies of optics
 - Damage limits
 - Damage scenarios
 - Heat and power maps
- **External data :**
 - Update of beam parameters, fix upper limits for lifetime (LCC?)